SGDCL: Semantic-Guided Dynamic Correlation Learning for Explainable Autonomous Driving

Chengtai Cao^{1,2}, Xinhong Chen^{1,2}, Jianping Wang^{1,2}, Qun Song³, Rui Tan⁴ and Yung-Hui Li⁵

¹City University of Hong Kong

²City University of Hong Kong Shenzhen Futian Research Institute

³Delft University of Technology

⁴Nanyang Technological University

⁵Foxconn Research

{chengtcao2-c, xinhchen2-c}@my.cityu.edu.hk, jianwang@cityu.edu.hk, q.song-1@tudelft.nl, tanrui@ntu.edu.sg, yunghui.li@foxconn.com

Abstract

By learning expressive representations, deep learning (DL) has revolutionized autonomous driving (AD). Despite signifcant advancements, the inherent opacity of DL models engenders public distrust, impeding their widespread adoption. For explainable autonomous driving, current studies primarily concentrate on extracting features from input scenes to predict driving actions and their corresponding explanations. However, these methods underutilize semantics and correlation information within actions and explanations (collectively called categories in this work), leading to suboptimal performance. To address this issue, we propose Semantic-Guided Dynamic Correlation Learning (SGDCL), a novel approach that effectively exploits semantic richness and dynamic interactions intrinsic to categories. SGDCL employs a semantic-guided learning module to obtain category-specifc representations and a dynamic correlation learning module to adaptively capture intricate correlations among categories. Additionally, we introduce an innovative loss term to leverage fne-grained co-occurrence statistics of categories for refned regularization. We extensively evaluate SGDCL on two well-established benchmarks, demonstrating its superiority over seven state-of-the-art baselines and a large visionlanguage model. SGDCL significantly promotes explainable autonomous driving with up to 15.3% performance improvement and interpretable attention scores, bolstering public trust in AD.

1 Introduction

The feld of autonomous driving (AD) has witnessed signifcant strides, mainly owing to recent advancements in deep learning (DL). Despite their efficiency, DL models typically operate as opaque black-box neural networks, offering limited explainability. The signifcance of explainability in AD is emphasized by various studies that illustrate its infu-

Figure 1: Illustration of the problem studied by SGDCL. The model predicts driving actions and provides corresponding explanations.

Red Traffic Light

Obstacle: Car

Obstacle: Car

lid Line on the Left

id Line on the Right

yy SGDCL. The model

onding explanations.

ight [Atakishiyev *et*

n and Bustin, 2022;
 cal., 2022]. For in-

rreased transpare ence on public trust and regulatory oversight [Atakishiyev *et al.*[, 2021;](#page-7-0) [Omeiza](#page-7-1) *et al.*, 2021; [Goldman and Bustin, 2022;](#page-7-2) [Madhav and Tyagi, 2022;](#page-7-3) Zablocki *et al.*, 2022]. For instance, Madhav et al. emphasize that increased transparency in the AD's decision-making processes is crucial for users to trust these systems [\[Madhav and Tyagi, 2022\]](#page-7-3). Similarly, the survey conducted by Omeiza et al. fnds that the societal acceptance of autonomous vehicles largely hinges on their explainability and trustworthiness [Omeiza *et al.*, 2021].

In explainable autonomous driving (EAD), Xu et al. introduce a new multi-task and multi-label classifcation paradigm [Xu *et al.*[, 2020\]](#page-8-1). As depicted in Figure 1, the objective extends beyond the mere prediction of forthcoming driving actions (e.g., "Stop") and includes generating a set of plausible explanations (e.g., "Red Traffic Light"). These justifcations are vital for enhancing the explainability of the AD system, thereby bolstering public trust. To this end, various methods have been developed [\[Zablocki](#page-8-0) *et al.*, 2022]. For example, OIA [Xu *et al.*[, 2020\]](#page-8-1) utilizes an object detector to identify action-inducing objects while F-Transformer [\[Dong](#page-7-4) *et al.*[, 2023\]](#page-7-4) employs a transformer-based [\[Vaswani](#page-7-5) *et al.*, [2017\]](#page-7-5) module to obtain a global scenario understanding.

Limitations. Despite considerable developments, current EAD methods suffer from two fundamental deficiencies. Firstly, there is an inadequate exploitation of the semantic information inherent in actions and explanations (referred to as *categories* in this work). This semantic richness can guide

the learning of more discriminative representations. For instance, the explanation "Solid Line on the Left" should direct the model to focus on the left-side lane marking, a feature frequently overlooked by object detectors and transformers in existing EAD models. Secondly, current approaches neglect the dynamic correlations among categories. These intercategory relations are imperative for avoiding inconsistencies between predicted categories and identifying categories that image feature extractors may ignore. For example, detecting a "Red Traffc Light" should trigger the "Stop" action and inherently inhibit the "Go Forward" action, potentially coupled with anticipating the "Obstacle: Person" explanation.

Contributions. To address these limitations, we introduce Semantic-Guided Dynamic Correlation Learning (SGDCL). SGDCL is designed to leverage semantics within categories to learn category-specifc representations and model their interactions for enhanced performance. Specifcally, SGDCL utilizes a semantic-guided learning module to refne features for each category. This allows each category to focus on its semantically relevant scene regions, resulting in more distinctive representations. Building on this, we use graphs derived from co-occurrence statistics of categories to link these representations. We then employ a graph neural network to explore their intricate interplay. In particular, SGDCL implements a graph attention network [Veličković et al., 2018] to dynamically assess category relevance for each sample while considering the heterogeneity of graphs. Moreover, we devise a readout function to obtain a compact graph-level embedding by combining node-level representations, facilitating a holistic understanding of the scene. To regularize model training, we introduce a novel loss function term that harnesses cooccurrence statistics of categories in a *fne-grained* manner. In summary, our contributions are as follows:

- We exploit a semantic-guided learning module that directs categories to their relevant scene regions, generating more discriminative category-specifc features. These tailored features accurately signal a category's presence, enhancing prediction performance.
- We develop a dynamic correlation learning module with the pioneering usage of co-occurrence statistics for regularization. This module dynamically determines samplespecifc category interactions, providing extra insights for more consistent and comprehensive predictions.
- We extensively evaluate SGDCL on two widely used benchmarks, showcasing its superiority over seven stateof-the-art baselines and a large vision-language model. Notably, SGDCL improves the performance up to 15.3% and provides interpretable attention scores, advancing the explainability of AD systems by a large margin.

2 Related Work

Explainable Autonomous Driving. Explainability in autonomous driving systems is pivotal to bolster human trust in self-driving vehicles [\[Atakishiyev](#page-7-0) *et al.*, 2021; [Omeiza](#page-7-1) *et al.*, [2021;](#page-7-1) [Goldman and Bustin, 2022;](#page-7-2) [Madhav and Tyagi, 2022;](#page-7-3) [Zablocki](#page-8-0) *et al.*, 2022]. Explainable autonomous driving goes beyond driving action predictions and strives to elucidate the explanations behind the predicted actions, which has witnessed signifcant innovation [\[Cultrera](#page-7-7) *et al.*, 2020; Koh *[et al.](#page-7-8)*, [2020;](#page-7-8) Xu *et al.*[, 2020;](#page-8-1) Jing *et al.*[, 2022;](#page-7-9) [Zhang](#page-8-2) *et al.*, 2022; Dong *et al.*[, 2023;](#page-7-4) Feng *et al.*[, 2023\]](#page-7-10). Xu et al. introduce a dataset for benchmarking prediction of actions and explanations, alongside a model based on Faster R-CNN [\[Ren](#page-7-11) *et al.*[, 2015\]](#page-7-11) to recognize action-inducing objects [Xu *[et al.](#page-8-3)*, [2019\]](#page-8-3). To attain a comprehensive scene understanding, NLE-DM [Feng *et al.*[, 2023\]](#page-7-10) and F-Transformer [\[Dong](#page-7-4) *et al.*, [2023\]](#page-7-4) adopt a scene segmentation module and a transformerbased [\[Vaswani](#page-7-5) *et al.*, 2017] architecture, respectively. Moreover, ABIM [Zhang *et al.*[, 2022\]](#page-8-2) and InAction [Jing *[et al.](#page-7-9)*, [2022\]](#page-7-9) consider the interrelations among traffc-related objects to improve explainability. Nonetheless, these methods overlook the semantics embedded in categories. For example, neither object detectors nor scene segmentation models focus on the lane line, a crucial feature for explanations such as "Solid Line on the Right". To this end, our SGDCL exploits category semantics to learn category-specifc representations that attend to relevant semantic regions. Furthermore, the interplay between categories, which can beneft prediction, remains unexplored. For instance, detecting a "Red Traffic Light" should inform both the "Stop" action and possible "Obstacle: Person" explanation. To model such interactions, we propose to construct graphs based on co-occurrence statistics of categories and conduct message passing on generated graphs using a graph neural network (GNN) [Wu *et al.*[, 2020\]](#page-8-4).

GNNs for Relationship Exploration. Applying GNNs to explore relationships among multiple elements has proven effective across various felds [Chen *et al.*[, 2019a;](#page-7-12) [Chen](#page-7-13) *et al.*[, 2019b;](#page-7-13) Wang *et al.*[, 2020;](#page-7-14) Ye *et al.*[, 2020;](#page-8-5) [Chen](#page-7-15) *et al.*[, 2021b\]](#page-7-15). For image recognition, SSGRL [\[Chen](#page-7-12) *et al.*, [2019a\]](#page-7-12) employs a gated recurrent unit (GRU) for message propagation on graphs and refning node-level features. ML-GCN [Chen *et al.*[, 2019b\]](#page-7-13) applies a graph convolutional network (GCN) [\[Kipf and Welling, 2017\]](#page-7-16) to aggregate information and update node representations. However, directly applying these strategies for the joint prediction of actions and explanations yields suboptimal results due to (i) the ignored heterogeneity of nodes (i.e., action nodes and explanation nodes) and edges in the constructed category graph, (ii) the simplistic utilization of node-level features, and (iii) underexplored category correlation information. These oversights result in the neglect of essential information: (i) the differences in the interaction patterns between heterogeneous nodes, (ii) an overall understanding of the driving scenario, and (iii) the individual and collective interplay among categories. In contrast, our SGDCL (i) distinguishes edge types and corresponding interplay patterns during message passing, (ii) derives a more expressive graph-level representation from node features through a readout function, and (iii) incorporates a graph attention module to dynamically learn category correlations with the seminal implementation of fne-grained co-occurrence statistics for global regularization.

3 Method

This section elaborates on our proposed method, namely SGDCL. It begins with an explicit defnition of the problem

Figure 2: Framework of SGDCL. SGDCL comprises four main components: encoders, semantic-guided learning (SGL) module, dynamic correlation learning (DCL) module, and classifier heads. The training objective of SGDCL consists of three loss terms: \mathcal{L}_{act} , \mathcal{L}_{exp} , and \mathcal{L}_{cor} .

under study, followed by a systematic overview of our approach. Subsequently, we delve into in-depth discussions of model design and the formulation of training objectives.

3.1 Problem Defnition

Given a frame captured by an AD vehicle's dashboard camera (dash-cam), we aim to predict and explain the probable subsequent driving actions. Building on prior work [\[Xu](#page-8-1) *et al.*[, 2020\]](#page-8-1), we frame this problem as a *multi-task* and *multilabel* learning task. For a given dash-cam image x_i from the input space X , our goal is to forecast a set of feasible actions $y_i \in \mathcal{Y}$ along with their corresponding explanations $e_i \in \mathcal{E}$. Here Y and E together constitute the output space. Note that multiple actions for a scene (e.g., "Stop" and "Turn Left" when an obstacle is detected ahead) and multiple explanations for an action (e.g., "Obstacle: Car" and "Red Traffic Light" for the "Stop" action) are plausible. Accordingly, $\mathcal{Y} = \{0, 1\}^{M_{\text{act}}}$ and $\mathcal{E} = \{0, 1\}^{M_{\text{exp}}}$, where M_{act} and M_{exp} denote the numbers of actions and explanations, respectively. We introduce *categories* as an umbrella term to encompass both actions and explanations, with a total of $M = (M_{\text{act}} + M_{\text{exp}})$ items.

3.2 Framework Overview

Follow Traffic

The Constact Carrier Constact Constact Constact Constact Constant Constant Constant

Work of SGDCL. SGDCL and cland

Illowed by a systematic quentity, we delve into in

ind the formulation of tr
 1 Defini As depicted in Figure 2, SGDCL contains four key components: two encoders for the input image and categories, a semantic-guided learning (SGL) module, a dynamic correlation learning (DCL) module, and dual classifer heads. Initially, the image encoder generates a feature map h_i for the input image x_i . Simultaneously, the language encoder transforms *all* categories in Y and $\mathcal E$ into semantic representations since the ground truths are not known in advance. The SGL module then learns category-specific representations \mathbf{F}_i guided by category semantics. Subsequently, the DCL module models the correlation among categories by passing messages within a graph. This graph is constructed by treating each category-specifc representation as a graph node and connecting them based on co-occurrence statistics of categories. A readout function unites updated node representations and generates a cohesive graph-level embedding g_i . Finally, two classifier heads are utilized: one for actions \hat{y}_i and another for explanations $\hat{\mathbf{e}}_i$. Moreover, a novel correlationbased loss term \mathcal{L}_{cor} is combined with action loss \mathcal{L}_{act} and explanation loss \mathcal{L}_{exp} to regularize SGDCL training.

3.3 Model Architecture

Encoders

Drawing inspirations from previous work [Feng *et al.*, 2023], we use DeepLabv3 [Chen *et al.*, 2017] as our image encoder. The feature map for each input image x_i is h_i = DeepLabV3(\mathbf{x}_i): $\mathbf{h}_i \in \mathbb{R}^{W \times H \times D}$, where W, H, and D are the width, height, and channel number, respectively.

Since each category c_i in $\mathcal Y$ and $\mathcal E$ is a textual sentence, we employ the pre-trained Sentence-BERT [Reimers [and Gurevych, 2019\]](#page-7-18) as our language encoder. The category semantic information $\mathbf{s}_j \in \mathbb{R}^{d_1}$ is defined as $\mathbf{s}_j =$ Sentence-BERT $(c_j), j \in \{1, \ldots, M\}.$

Semantic-Guided Learning

The semantic-guided learning (SGL) module is designed to extract category-specifc representations by selectively attending to semantically related image regions, as informed by category semantics. For example, left-oriented categories (e.g., action "Turn Left" and explanation "Solid Line on the Left") should focus more on the left region of the image.

Inspired by previous work [Chen *et al.*, 2019a], for each location (w, h) in the feature map h_i , we merge its image feature $\mathbf{h}_i^{wh} \in \mathbb{R}^D$ and sentence embedding $\mathbf{s}_j \in \mathbb{R}^{d_1}$:

$$
\mathbf{h}_{i,j}^{wh} = \tanh(\mathbf{W}_1 \mathbf{h}_i^{wh} \odot \mathbf{W}_2 \mathbf{s}_j),
$$

Caussine Head | Caustin-Head

Image (SGL) module, dynamic

sterms: \mathcal{L}_{act} , \mathcal{L}_{exp} , and \mathcal{L}_{cor} .

13. work [Feng *et al.*, 2023],

13. 2017] as our image en-

h input image \mathbf{x}_i is \mathbf{h}_i = \mathbf{h}_i
 \math Classifier Head

(Classifier Head
 \therefore Classifier Head
 \therefore Classifier Head
 \therefore Classifier A, 2023],

is our image en-

mage x_i is $h_i =$

W, H, and D are

ectively.

is a textual sen-
 \therefore BERT [Reimers
 \therefore where $\mathbf{W}_1 \in \mathbb{R}^{d_2 \times D}$ and $\mathbf{W}_2 \in \mathbb{R}^{d_2 \times d_1}$ are the trainable parameter matrices, d_2 is the dimension of the joint embedding, tanh denotes the hyperbolic tangent function, and ⊙ represents element-wise multiplication. Subsequently, we calculate the *cross-attention* coefficient $\tilde{\alpha}_{i,j}^{wh}$ for the joint embedding $\mathbf{h}_{i,j}^{wh}$ using a linear layer:

$$
\tilde{\alpha}^{wh}_{i,j}=\mathbf{W}_3\mathbf{h}^{wh}_{i,j},
$$

where $\mathbf{W}_3 \in \mathbb{R}^{1 \times d_2}$ is a trainable parameter matrix. This coefficient signifies the importance of location (w, h) in the *i*-th image for the *j*-th category. $\tilde{\alpha}_{i,j}^{wh}$ are then normalized over all locations using a Softmax function:

$$
\alpha_{i,j}^{wh} = \frac{\exp(\tilde{\alpha}_{i,j}^{wh})}{\sum_{w'=1}^{W} \sum_{h'=1}^{H} \exp(\tilde{\alpha}_{i,j}^{w'h'})}
$$

,

where exp is the exponential function. Finally, we perform a weighted sum operation over all locations with normalized cross-attention coeffcients to generate the category-specifc embedding $f_{i,j} \in \mathbb{R}^D$ for category c_j :

$$
\mathbf{f}_{i,j} = \sum_{w=1}^W \sum_{h=1}^H \alpha_{i,j}^{wh} \mathbf{h}_i^{wh}.
$$

This SGL module effectively directs the network's attention to diverse regions of the image, guided by category semantics. It enables distinct category semantic contexts to yield different representations for the same input image x_i . This operation is repeated for all M categories, resulting in a category-specific feature matrix $\mathbf{F}_i \in \mathbb{R}^{\bar{M} \times D}$.

Dynamic Correlation Learning

The dynamic correlation learning (DCL) module exploits a graph-based approach to model intricate correlations among category representations. It leverages the inherent cooccurrence statistics of categories to construct a graph and adopts a GNN to adaptively learn high-order relationships among categories.

Graph Construction. A graph is represented by \mathcal{G}_i = $\{V, \mathbf{F}_i, \mathbf{A}\}.$ Here, the node set V contains M nodes, each corresponding to a category. \mathbf{F}_i denotes the category-specific feature matrix from the SGL module. $\mathbf{A} \in \mathbb{R}^{M \times M}$ is the adjacency matrix, where A_{jk} indicates the relevance between node j and node k . The forthcoming discussion describes the generation of A, a procedure that is foundational to DCL.

- Co-occurrence. We calculate the co-occurrence probabilities between categories: $\tilde{A}_{jk} = T_{jk}/T_j$, where T_{jk} is the count of co-occurrences for categories c_j and c_k , and T_j is the total occurrences of category c_j . \tilde{A}_{jk} is the probability of encountering c_k given the presence of c_j . This computation is carried out for all category pairs based on *training* data without additional annotation.
- Binarization. Directly utilizing A as the adjacency matrix may lead to suboptimal results because it imposes a uniform correlation pattern across all samples, which may not generalize well. To overcome this, our model adaptively learns the specifc category relationships for each sample. The function of A is twofold: it indicates nodes' connectivity and acts as a regularization mechanism (will be detailed in Section [3.4\)](#page-3-0). Since co-occurrence statistics of categories typically follow a long-tail distribution, with infrequent co-occurrences introducing noise, we apply a binarization process to A. Specifically, we set elements below the pre-defined threshold to 0 and above it to 1, resulting in A. Thresholds are determined separately for action and explanation nodes, denoted by γ_1 and γ_2 , respectively.

In light of the heterogeneity of the graph (nodes stemming from two different tasks), edge attributes are crucial for accurately characterizing the category interaction patterns within and across tasks. Consequently, we represent four types of directed edges using a pair of binary indicators \mathbf{r}_{ik} :

$$
\mathbf{r}_{jk} = \begin{cases} [0,0], & \text{if } c_j \in \mathcal{Y} \text{ and } c_k \in \mathcal{Y} \\ [0,1], & \text{if } c_j \in \mathcal{Y} \text{ and } c_k \in \mathcal{E} \\ [1,0], & \text{if } c_j \in \mathcal{E} \text{ and } c_k \in \mathcal{Y} \\ [1,1], & \text{if } c_j \in \mathcal{E} \text{ and } c_k \in \mathcal{E} \end{cases}
$$

Graph Neural Network. Within our framework, we harness a Graph Attention Network (GAT) [Veličković et al., 2018] to dynamically refne sample-specifc category correlations and update node representations.

For node j with input image x_i , the attention coefficients $\beta_{i,jk}$ relative to the node k from its first-order neighbor set \mathcal{N}_j (inclusive of the node itself) is determined by:

$$
\beta_{i,jk} = \frac{\exp(\sigma(\mathbf{W}_6[\mathbf{W}_4\mathbf{f}_{i,j}\|\mathbf{W}_4\mathbf{f}_{i,k}\|\mathbf{W}_5\mathbf{r}_{jk}]))}{\sum_{k \in \mathcal{N}_j}\exp(\sigma(\mathbf{W}_6[\mathbf{W}_4\mathbf{f}_{i,j}\|\mathbf{W}_4\mathbf{f}_{i,k}\|\mathbf{W}_5\mathbf{r}_{jk}]))},
$$

where $\mathbf{W}_4 \in \mathbb{R}^{d_3 \times D}$, $\mathbf{W}_5 \in \mathbb{R}^{d_3 \times 2}$, and $\mathbf{W}_6 \in \mathbb{R}^{1 \times 3d_3}$ are the trainable parameter matrices, d_3 is the dimension of the updated node embedding, σ introduces LeakyReLU nonlinearity, and ∥ denotes the concatenation operation. We update node j 's representation by aggregating neighbor features weighted by the attention coefficients:

$$
\mathbf{f}_{i,j}^1 = \text{ELU}(\sum_{k \in \mathcal{N}_j} \beta_{i,jk} \mathbf{W}_4 \mathbf{f}_{i,k}),
$$

where ELU represents the Exponential Linear Unit, and $\mathbf{f}_{i,j}^1$ is the updated representation after one round of message passing. By conducting this message passing process L times, each node is allowed to integrate information from its L-hop neighborhood, resulting in enriched category representations $\{f_{i,j}^L\}_{j=1}^M$ that capture the nuanced interplay among the category semantics. Notably, the fnal graph attention coeffcient $\beta_{i,jk}$ reflects the dynamic inter-category relationships between category c_j and c_k for input \mathbf{x}_i .

Readout. To gain a holistic understanding of the input image x_i , we use a readout function to generate a graph-level embedding g_i . This function concatenates all individual node representations and forwards them to a linear layer:

$$
\mathbf{g}_i = \mathbf{W}_7(||{\{\mathbf{f}_{i,j}^L\}_{j=1}^M}),
$$

where $\mathbf{W}_7 \in \mathbb{R}^{d_5 \times Md_4}$ is the trainable parameter matrix with d_4 and d_5 denoting the dimensions of the node embedding and the graph-level representation, respectively.

Classifer Heads

The fnal stage of our model deploys two linear layers with Sigmoid activation to predict actions $\hat{\mathbf{y}}_i$ and explanations $\hat{\mathbf{e}}_i$:

$$
\hat{\mathbf{y}}_i = \text{Sigmoid}(\mathbf{W}_8 \mathbf{g}_i),
$$

$$
\hat{\mathbf{e}}_i = \text{Sigmoid}(\mathbf{W}_9 \mathbf{g}_i),
$$

where $\mathbf{W}_8 \in \mathbb{R}^{M_{\text{act}} \times d_5}$ and $\mathbf{W}_9 \in \mathbb{R}^{M_{\text{exp}} \times d_5}$ are the trainable parameter matrices.

3.4 Training Objective

To optimize our network, we adopt a multi-task loss function:

$$
\mathcal{L} = \mathcal{L}_{act} + \lambda \mathcal{L}_{exp} + \eta \mathcal{L}_{cor},\tag{1}
$$

where hyperparameters λ and η control the impact of corresponding loss component. \mathcal{L}_{act} and \mathcal{L}_{exp} are the binary cross entropy losses for action and explanation prediction, respectively. Moreover, We integrate a correlation-based regularizer

.

 \mathcal{L}_{cor} informed by the co-occurrence matrix $\dot{\mathbf{A}}$ (before binarization) and the final graph attention coefficient $\beta_{i,j,k}$:

$$
\mathcal{L}_{cor} = \frac{\sum_{i=1}^{N} \sum_{j=1}^{M} \sum_{k=1}^{M} (\beta_{i,jk} - \tilde{\mathbf{A}}_{jk})^2}{M^2 N},
$$

where N denotes the number of training samples.

Discussion. Our approach effectively utilizes the information about category co-occurrence by distinguishing between (i) the *coarse-grained* binary matrix A, which we input into the GAT to depict node connectivity, and (ii) the *fne-grained* matrix A , which we leverage within the correlation-based loss \mathcal{L}_{cor} . Unlike previous methods that directly utilize the fine-grained co-occurrence probabilities A as the adjacency matrix, our approach allows for sample-specifc node interactions by dynamically determining the graph attention coeffcients across input images. This adaptability is important for generalization as the correlations between categories vary depending on the context. For instance, the explanation for "Stop" in one image might be "Obstacle: Car," while for another image, it could be "Red Traffc Light." To prevent the potential loss of informational granularity, we incorporate fne-grained information as a regularizer in our loss function. Note that \mathcal{L}_{cor} encourages the *average* learned graph attention coeffcients of all samples to align with the co-occurrence probabilities. This dual strategy of simultaneously capturing global and individual patterns is critical in performance improvement, as demonstrated in the following section.

Experiments

This section extensively evaluates SGDCL against seven state-of-the-art baselines and a large vision-language model on two popular benchmarks. Besides quantitative evaluation, we provide qualitative results to elucidate the reasons for SGDCL's effectiveness. Then, a detailed ablation study is conducted to assess the contribution of individual components within SGDCL. Lastly, we evaluate the impact of crucial hyperparameters on SGDCL's performance.

4.1 Experimental Setups

Datasets. We conduct experiments on two commonly used datasets: BDD-OIA [Xu *et al.*[, 2020\]](#page-8-1) and PSI [\[Chen](#page-7-19) *et al.*[, 2021a\]](#page-7-19). BDD-OIA, derived from BDD100K [Yu *[et al.](#page-8-6)*, [2020\]](#page-8-6), contains 22,924 video frames, each annotated with 4 action decisions and 21 human-defned explanations. PSI includes 11,902 keyframes, each annotated with 3 actions and 29 explanations. We divide both datasets into 70% training, 10% validation, and 20% testing samples.

Evaluation Metrics. Since both action and explanation prediction tasks are multi-label classifcation problems for BDD-OIA, we use two variants of the standard F1 score metric, i.e., overall F1 (oF1) and marco-F1 (mF1), for quantitative evaluation. The oF1 averages the F1 score across the testing set:

$$
\text{Act } \text{of} \, 1 = \frac{1}{|Q|} \sum_{i=1}^{|Q|} \text{F1}(\mathbf{y}_i, \hat{\mathbf{y}}_i),\tag{2}
$$
\n
$$
\text{Exp } \text{of} \, 1 = \frac{1}{|Q|} \sum_{i=1}^{|Q|} \text{F1}(\mathbf{e}_i, \hat{\mathbf{e}}_i),
$$

 $i=1$

where Q is the number of testing samples. Act_{or} O_{F1} and Exp_{-OF1} represent oF1 scores for action and explanation prediction, respectively. Given the imbalanced nature of the BDD-OIA dataset, we also calculate the mF1:

$$
\text{Act_mF1} = \frac{1}{M_{\text{act}}} \sum_{j=1}^{M_{\text{act}}} \text{F1}_j,
$$
\n
$$
\text{Exp_mF1} = \frac{1}{M_{\text{exp}}} \sum_{j=1}^{M_{\text{exp}}} \text{F1}_j,
$$
\n(3)

where $F1_i$ is the F1 score for the j-th category.

For the PSI dataset, explanation prediction remains a multilabel classification problem. Thus, we use Exp_0F1 and Exp_mF1 as evaluation metrics. Since action prediction is a single-label classifcation task, we use the overall accuracy Act_{-o}Acc and class-wise average accuracy Act₋mAcc as evaluation metrics. These two metrics are defned by substituting the F1 score in Eq. [\(2\)](#page-4-0) and Eq. [\(3\)](#page-4-1) with accuracy. Baselines. To validate the effectiveness of our method, we compare it against the following competitive baselines:

- ResNet [He *et al.*[, 2016\]](#page-7-20), which is pre-trained and then fne-tuned on both datasets.
- CBM [Koh *et al.*[, 2020\]](#page-7-8), which exploits the concept bottleneck model to predict actions and explanations.
- OIA [Xu *et al.*[, 2020\]](#page-8-1), which leverages Faster R-CNN [Ren *et al.*[, 2015\]](#page-7-11) and a global context module to determine action-inducing objects.
- NLE-DM [Feng *et al.*[, 2023\]](#page-7-10), which makes predictions based on the scene segmentation module.
- ABIM [Zhang *et al.*[, 2022\]](#page-8-2), which captures the interrelationship among traffc-related objects using a dualmodule algorithm to predict actions and explanations.
- InAction [Jing *et al.*[, 2022\]](#page-7-9), which models both explicit human annotation and implicit visual semantics for improved prediction performance.
- F-Transformer [Dong *et al.*[, 2023\]](#page-7-4), which adopts a fully transformer-based structure to perform global attention.
- GPT-4V [\[OpenAI, 2023\]](#page-7-21), which is one of the latest visual-language models. For a fair comparison, we input images with optional categories.

Implementation Details. We pre-train the image encoder (DeepLabV3) using a part of the BDD100K dataset [\[Yu](#page-8-6) *et al.*[, 2020\]](#page-8-6) and then fne-tune it on both datasets. We utilize a stochastic gradient descent (SGD) optimizer with an initial learning rate of 0.001, a momentum of 0.9, a weight decay of 1×10^{-4} , and a batch size of 2. The hyperparameters λ and η in Eq. [\(1\)](#page-2-1) are set to 1.5 and 0.2, respectively. For the image encoder, the output dimensions are set as $W = 32$, $H = 18$, and $D = 25$. The output dimension d_1 is 768 for the language encoder. In the SGL module, the joint embedding dimension d_2 is 8. For graph construction, we set $\gamma_1 = 0.45$ and $\gamma_2 = 0.07$. In GAT, the number of message passing iterations L , the hidden state dimension d_3 , the output node dimension d_4 , and graph-level representation dimension d_5

Dataset	$BDD-OLA$ [Xu et al., 2020]				\overline{PSI} [Chen <i>et al.</i> , 2021a]			
	Act_0F1	Act_mF1	Exp_0F1	Exp_mF1	Act_oAcc	Act_mAcc	Exp_0F1	Exp_mF1
ResNet	0.601	0.392	0.331	0.180	0.635	0.617	0.178	0.119
CBM	0.661	0.610	0.412	0.292	0.651	0.626	0.192	0.127
OIA	0.734	0.718	0.422	0.208	0.643	0.593	0.189	0.110
NLE-DM	0.733	0.723	0.517	0.312	0.747	0.732	0.274	0.209
ABIM	0.722	0.701	0.537	0.335	0.712	0.699	0.278	0.191
InAction	0.714	0.694	0.565	0.347	0.734	0.722	0.285	0.223
F-Transformer	0.735	0.703	0.538	0.353	0.743	0.736	0.303	0.268
GPT-4V	0.537	0.436	0.284	0.191	0.618	0.577	0.143	0.127
SGDCL	0.753	0.733	0.582	0.386	0.770	0.764	0.347	0.309

Table 1: The comparison of action and explanation prediction performance. The best results are **bold**, and the runner-up ones are underlined.

are set to 2, 8, 16, and 64, respectively. Additionally, we employ multi-head attention to stabilize the learning process of graph attention with 8 attention heads. For reproducibility, the source code is publicly available^{[1](#page-5-0)}.

4.2 Experiment Results

Quantitative Results. From Table [1,](#page-5-1) which presents the action and explanation prediction performance, we have the following observations: (i) SGDCL consistently outperforms all baselines by a signifcant margin. Compared with the bestperforming baselines, SGDCL achieves performance improvements of 2.5% to 9.3% and 3.1% to 15.3% on the BDD-OIA and PSI, respectively. This proves SGDCL's efficacy over existing state-of-the-art models since it learns categoryspecifc representations by a cross-attention mechanism and models their dynamic interactions via a graph attention module with appropriate regularization. (ii) CBM performs better than ResNet by learning high-level concepts alongside image features. NLE-DM surpasses OIA, highlighting the benefts of using a scene segmentation module to encode images. In-Action and ABIM achieve better explanation prediction results by modeling object relationships. F-Transformer, encoding global scene information, often performs best among baselines. While GPT-4V demonstrates impressive scene understanding and reasoning capabilities [Wen *et al.*[, 2023\]](#page-8-7), it manifests limitations in recalling all possible actions and explanations. Even when "Turning Left" and "Turning Right" are viable actions, GPT-4V tends to be overly cautious by favoring "Stop" [Cui *et al.*[, 2023\]](#page-7-22).

Qualitative Results. To showcase the superiority of SGDCL, we present qualitative results in Figure [3.](#page-6-0) In the frst example, OIA overlooks the expected explanations: "Solid Line on the Left" and "Solid Line on the Right." This omission leads to incorrect action predictions: "Turn Left" and "Turn Right," which are hazardous and violate traffic rules. This mistake stems from OIA's object detector failing to recognize the lane line. In comparison, SGDCL identifes the interplay among pertinent nodes: the 4th node ("Follow Traffc"), the 21st node ("Solid Line on the Left"), and the 24th node ("Solid Line on the Right"), making correct action decision (only "Go Straight") and recalling all explanations.

To demonstrate how our cross-attention mechanism selectively concentrates on semantically relevant areas, we visualize the cross-attention coefficient $\alpha_{i,j}^{wh}$ in Figure [4.](#page-6-1) We differentiate the attention driven by categories associated with left and right, highlighting areas with high values. The visualizations indicate that coeffcients guided by left-related categories focus on critical information in the left region. Conversely, coefficients informed by right-related categories attend to vital information on the right.

Ablation Study. To ascertain the contribution of each component in SGDCL, we conduct a comprehensive ablation study. The critical components under scrutiny are semanticguided learning (SGL), dynamic correlation learning (DCL), and correlation-based loss (CL). We also consider different network architectures and readout functions in DCL. The variants of SGDCL are as follows:

- *SGDCL w/o SGL* directly concatenates representations from the image encoder (h_i) and language encoder (s_i) and forwards these to the DCL module.
- *SGDCL w/o DCL* directly makes predictions based on the category-specific embedding $f_{i,j}$.
- *SGDCL w/o CL* discards the last term in Eq. [\(1\)](#page-2-1).
- *SGDCL w/o EA* drops the binary edge attribution \mathbf{r}_{jk} .
- *SGDCL-GCN* employs GCN [\[Kipf and Welling, 2017\]](#page-7-16) as the graph neural network with \overline{A} as a constant adjacency matrix. Correspondingly, the last term in Eq [\(1\)](#page-2-1) is always 0 and omitted.
- *SGDCL w/o Readout* directly makes predictions based on node-level embedding $f_{i,j}^L$.
- *SGDCL-Mean* and *SGDCL-Max* generate graph-level embedding g_i by applying mean and max pooling on node-level representations, respectively.

The results on the BDD-OIA dataset are shown in Table [2.](#page-6-2) We observe that both SGL and DCL modules significantly enhance model performance, confrming our motivation for learning category-specifc representations and modeling their relationships. Performance degradation without CL verifes its importance in training by leveraging fne-grained cooccurrence information as a global regularizer. Modeling category correlation without edge attributions leads to decreased results, indicating that considering the diversity of node and

¹ https://github.com/ChengtaiCao/SGDCL

Figure 3: Qualitative comparison of action and explanation predictions between OIA and SGDCL. Detected objects in OIA are delineated with bounding boxes. The regions of signifcant attention and the informative generated sub-graph in SGDCL are presented.

Left-related attention map Right-related attention map

Figure 4: Visualizations of semantic-guided learning. The regions with high cross-attention coefficient $\alpha_{i,j}^{wh}$ are highlighted.

Variant	Act_oF1	Exp_0F1
SGDCL w/o SGL	0.723	0.528
SGDCL w/o DCL	0.727	0.533
SGDCL w/o CL	0.734	0.566
SGDCL w/o EA	0.728	0.536
SGDCL-GCN	0.726	0.515
SGDCL w/o Readout	0.716	0.419
SGDCL-Mean	0.736	0.448
SGDCL-Max	0.745	0.562
SGDCL	0.753	0.582

Table 2: Ablation study of SGDCL.

edge types is critical for better performance. Replacing GAT with GCN and using A as a fixed interactive pattern lead to inferior performance, highlighting the importance of dynamically learning sample-specifc interplay. The worst performance without the readout function indicates that depending solely on node-level representations falls short of comprehensive scene understanding. The inferior results obtained with mean and max pooling point to their inadequacy in providing a rich graph-level representation, which aligns with the observation in a previous work [Xu *et al.*, 2019].

Figure 5: Hyperparameter study of SGDCL.

Hyperparameter Sensitivity. Figure 5 presents the sensitivity analysis results for two critical hyperparameters: λ and η in Eq. (1). For λ , which balances two main tasks, we vary it within the set $\{0.8, 1.0, 1.2, 1.5, 2.0\}$. For η , responsible for regulating the strength of the auxiliary task, we select values from the set $\{0.1, 0.2, 0.3, 0.5\}$. We observe that SGDCL's performance is insensitive to these two hyperparameters, and this robustness is another advantage of SGDCL.

5 Conclusion

Red Trains Light
 Red Trains Light
 Red Trains Light
 Red Trains Parameterization
 Red Trains Parameterization
 Red Trains Parameterization
 Red Trains Parameterization
 Red Trains And SGDCL. Detected objec Red Valie Light

Red Red Traffic Light

Red Traffic Light

Red Objects in OIA are delineated

CCL are presented.

CCL are Even Finder Light and The Finder Content and Applementation of the state of th **Note that the CEO CONDECT CITY** (CITY) and the Left in the Left stops of the **Explained the control of the signalistic space of** $X = 0.27$ **and** $X = 0.27$ **and X** This work introduces SGDCL, a novel approach for explainable autonomous driving. SGDCL addresses critical shortcomings of existing methods via a semantic-guided learning module and a dynamic correlation learning module to learn category-specifc features and model their interplay. Furthermore, we propose a novel loss item that leverages fnegrained co-occurrence statistics to regularize model training. Our comprehensive evaluation of two benchmarks demonstrates its effectiveness, surpassing seven state-of-theart baselines and a large vision-language model. SGDCL improves prediction performance by a large margin and offers interpretable attention scores, enhancing the explainability and transparency of autonomous driving systems.

Acknowledgments

The work is supported in part by the Hong Kong Research Grant Council under GRF 11210622.

References

- [Atakishiyev *et al.*, 2021] Shahin Atakishiyev, Mohammad Salameh, Hengshuai Yao, and Randy Goebel. Towards safe, explainable, and regulated autonomous driving. *arXiv preprint arXiv:2111.10518*, 2021.
- [Chen et al., 2017] Liang-Chieh Chen, George Papandreou, Florian Schroff, and Hartwig Adam. Rethinking atrous convolution for semantic image segmentation. *arXiv preprint arXiv:1706.05587*, 2017.
- [Chen *et al.*, 2019a] Tianshui Chen, Muxin Xu, Xiaolu Hui, Hefeng Wu, and Liang Lin. Learning semantic-specifc graph representation for multi-label image recognition. In *Proceedings of the IEEE/CVF International Conference on Computer Vision*, pages 522–531, 2019.
- [Chen *et al.*, 2019b] Zhao-Min Chen, Xiu-Shen Wei, Peng Wang, and Yanwen Guo. Multi-label image recognition with graph convolutional networks. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*, pages 5177–5186, 2019.
- [Chen *et al.*, 2021a] Tina Chen, Taotao Jing, Renran Tian, Yaobin Chen, Joshua Domeyer, Heishiro Toyoda, Rini Sherony, and Zhengming Ding. Psi: A pedestrian behavior dataset for socially intelligent autonomous car. *arXiv preprint arXiv:2112.02604*, 2021.
- [Chen *et al.*, 2021b] Zhaomin Chen, Xiu-Shen Wei, Peng Wang, and Yanwen Guo. Learning graph convolutional networks for multi-label recognition and applications. *IEEE Transactions on Pattern Analysis and Machine Intelligence*, 45(6):6969–6983, 2021.
- [Cui *et al.*, 2023] Can Cui, Yunsheng Ma, Xu Cao, Wenqian Ye, Yang Zhou, Kaizhao Liang, Jintai Chen, Juanwu Lu, Zichong Yang, Kuei-Da Liao, et al. A survey on multimodal large language models for autonomous driving. *arXiv preprint arXiv:2311.12320*, 2023.
- [Cultrera *et al.*, 2020] Luca Cultrera, Lorenzo Seidenari, Federico Becattini, Pietro Pala, and Alberto Del Bimbo. Explaining autonomous driving by learning end-to-end visual attention. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition Workshops*, pages 340–341, 2020.
- [Dong *et al.*, 2023] Jiqian Dong, Sikai Chen, Mohammad Miralinaghi, Tiantian Chen, Pei Li, and Samuel Labi. Why did the ai make that decision? towards an explainable artifcial intelligence (xai) for autonomous driving systems. *Transportation Research Part C: Emerging Technologies*, 156:104358, 2023.
- [Feng *et al.*, 2023] Yuchao Feng, Wei Hua, and Yuxiang Sun. Nle-dm: Natural-language explanations for decision making of autonomous driving based on semantic scene understanding. *IEEE Transactions on Intelligent Transportation Systems*, 24(9):9780–9791, 2023.
- [Goldman and Bustin, 2022] Claudia V Goldman and Ronit Bustin. Trusting explainable autonomous driving: Simulated studies. In *IEEE Intelligent Vehicles Symposium*, pages 1255–1260, 2022.
- [He *et al.*, 2016] Kaiming He, Xiangyu Zhang, Shaoqing Ren, and Jian Sun. Deep residual learning for image recognition. In *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition*, pages 770–778, 2016.
- [Jing *et al.*, 2022] Taotao Jing, Haifeng Xia, Renran Tian, Haoran Ding, Xiao Luo, Joshua Domeyer, Rini Sherony, and Zhengming Ding. Inaction: Interpretable action decision making for autonomous driving. In *Proceedings of the European Conference on Computer Vision*, pages 370– 387, 2022.
- [Kipf and Welling, 2017] Thomas N Kipf and Max Welling. Semi-supervised classifcation with graph convolutional networks. In *International Conference on Learning Representations*, 2017.
- [Koh *et al.*, 2020] Pang Wei Koh, Thao Nguyen, Yew Siang Tang, Stephen Mussmann, Emma Pierson, Been Kim, and Percy Liang. Concept bottleneck models. In *International Conference on Machine Learning*, pages 5338– 5348, 2020.
- [Madhav and Tyagi, 2022] AV Shreyas Madhav and Amit Kumar Tyagi. Explainable artifcial intelligence (xai): connecting artifcial decision-making and human trust in autonomous vehicles. In *Proceedings of International Conference on Computing, Communications, and Cyber-Security*, pages 123–136, 2022.
- [Omeiza *et al.*, 2021] Daniel Omeiza, Helena Webb, Marina Jirotka, and Lars Kunze. Explanations in autonomous driving: A survey. *IEEE Transactions on Intelligent Transportation Systems*, 23(8):10142–10162, 2021.
- [OpenAI, 2023] OpenAI. GPT-4 technical report. *arXiv preprint arXiv:2303.08774*, 2023.
- [Reimers and Gurevych, 2019] Nils Reimers and Iryna Gurevych. Sentence-bert: Sentence embeddings using siamese bert-networks. In *Proceedings of the Conference on Empirical Methods in Natural Language Processing and the International Joint Conference on Natural Language Processing*, pages 3982–3992, 2019.
- [Ren *et al.*, 2015] Shaoqing Ren, Kaiming He, Ross Girshick, and Jian Sun. Faster r-cnn: Towards real-time object detection with region proposal networks. In *Advances in Neural Information Processing Systems*, pages 91–99, 2015.
- [Vaswani *et al.*, 2017] Ashish Vaswani, Noam Shazeer, Niki Parmar, Jakob Uszkoreit, Llion Jones, Aidan N Gomez, Łukasz Kaiser, and Illia Polosukhin. Attention is all you need. In *Advances in Neural Information Processing Systems*, pages 5998–6008, 2017.
- [Veličković et al., 2018] Petar Veličković, Guillem Cucurull, Arantxa Casanova, Adriana Romero, Pietro Lio, and Yoshua Bengio. Graph attention networks. In *International Conference on Learning Representations*, 2018.
- [Wang *et al.*, 2020] Ya Wang, Dongliang He, Fu Li, Xiang Long, Zhichao Zhou, Jinwen Ma, and Shilei Wen. Multilabel classifcation with label graph superimposing. In

Proceedings of the AAAI Conference on Artifcial Intelligence, pages 12265–12272, 2020.

- [Wen *et al.*, 2023] Licheng Wen, Xuemeng Yang, Daocheng Fu, Xiaofeng Wang, Pinlong Cai, Xin Li, Tao Ma, Yingxuan Li, Linran Xu, Dengke Shang, et al. On the road with gpt-4v (ision): Early explorations of visuallanguage model on autonomous driving. *arXiv preprint arXiv:2311.05332*, 2023.
- [Wu *et al.*, 2020] Zonghan Wu, Shirui Pan, Fengwen Chen, Guodong Long, Chengqi Zhang, and S Yu Philip. A comprehensive survey on graph neural networks. *IEEE Transactions on Neural Networks and Learning Systems*, 32(1):4–24, 2020.
- [Xu *et al.*, 2019] Keyulu Xu, Weihua Hu, Jure Leskovec, and Stefanie Jegelka. How powerful are graph neural networks? In *International Conference on Learning Representations*, 2019.
- [Xu *et al.*, 2020] Yiran Xu, Xiaoyin Yang, Lihang Gong, Hsuan-Chu Lin, Tz-Ying Wu, Yunsheng Li, and Nuno Vasconcelos. Explainable object-induced action decision for autonomous vehicles. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*, pages 9523–9532, 2020.
- [Ye *et al.*, 2020] Jin Ye, Junjun He, Xiaojiang Peng, Wenhao Wu, and Yu Qiao. Attention-driven dynamic graph convolutional network for multi-label image recognition. In *Proceedings of the European Conference on Computer Vision*, pages 649–665, 2020.
- [Yu *et al.*, 2020] Fisher Yu, Haofeng Chen, Xin Wang, Wenqi Xian, Yingying Chen, Fangchen Liu, Vashisht Madhavan, and Trevor Darrell. Bdd100k: A diverse driving dataset for heterogeneous multitask learning. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*, pages 2636–2645, 2020.
- [Zablocki et al., 2022] Éloi Zablocki, Hédi Ben-Younes, Patrick Pérez, and Matthieu Cord. Explainability of deep vision-based autonomous driving systems: Review and challenges. *International Journal of Computer Vision*, 130(10):2425–2452, 2022.
- [Zhang *et al.*, 2022] Zhengming Zhang, Renran Tian, Rini Sherony, Joshua Domeyer, and Zhengming Ding. Attention-based interrelation modeling for explainable automated driving. *IEEE Transactions on Intelligent Vehicles*, 8(2):1564–1573, 2022.